



JACKSON BASEBALL LEAGUE

Fall Baseball 12 u Rules

1. **Games** will be doubleheaders, with each inning being over after 3 outs or 5 runs scored. 3 hours will be scheduled for double headers, playing 4 innings first game; playing second game until time is up. Umpire will give the official start time prior to first pitch.
2. **Forfeit**, each team must have 8 players present or forfeit the game after 10 minutes has passed the regular starting time. A team that does not have 8 players at the regular game starting time, the game will be forfeited. Teams playing with 8 must take an automatic out for their 9th batting spot. It is suggested that when a forfeit occurs, the team with enough players give some players to the forfeiting team and then play a practice game. Umpires will be expected to stay and ump the game.
3. **15 run rule in effect after completion of 3 innings, during the doubleheader first game.**
4. **HOME TEAM** is the official scorer (Umpire will give the official start time prior to the first pitch). The home team dugout will be on the first base side. The home team is responsible for getting the field ready to play. The city park department will plan on chalking and placing the bases. May be situations that the home team sets the bases.
5. **12 u Pitching MAXIMUM: Daily max pitches is 85, required days of rest after pitching are 1-20 pitches; 0-day rest, 21-35 pitches; 1-day rest, 36-50 pitches; 2 days rest, 51-65; 3 days rest. Pitches are tracked by coaching staff. Pitch count totals need to be verified between teams after each inning.**
6. **Players on the field**, every team will use 9 players on the field. If a player shows up after the game has begun, he must play in the field before he can be added to the batting order in the last spot.
7. **Batters, base runners and on deck batters** will be required to wear safety helmets, any helmet removed by choice without calling time being called will receive one team warning per game and the next incidence will result in an automatic out.
8. **Every runner** must slide at 2nd, 3rd, and home plate. An out may be called if in the umpire's judgement the player avoids sliding in any close plays. (Ball in the area, slide!) We ask that umpire and coaches help in reminding the players of the need to slide to avoid contact.
9. **Courtesy runner** is allowed for the pitcher & catcher.
10. **Free substitutions** for all players except the pitcher's position. When the pitcher is removed, they cannot return to the mound to pitch.
11. **The infield fly rule** is in effect with less than two outs and at least 1st & 2nd base are occupied.

12. **Player running the bases**, if a player is running the bases and struck by an infield fly without being in contact with a base, the batter and the runner will be called out. Only one batter is allowed in the on-deck circle and that player is required to ensure there are no extra bats laying in the area prior to the batter batting.
13. **Over throws to 1st & 3rd base** that go out of play (beyond the fence), the runner gets the base he was headed for plus one more.
14. **Intentional walk**, a batter may be intentionally put on base by the head coach of the team in the field by announcing "Put him on". This announcement may be made before the first pitch is made or any time during the batter's count. Intentional walk counts one pitch on pitch count.
15. **Field dimensions**; bases will be 70 feet apart. Please place the base plugs back into base sleeves. The mound will be at 50 feet from back of plate.
16. **Bat barrels** may be up to 2 3/4" diameter. Bats over 2 3/4" diameter will be taken out of play; team issued a warning. Runners on base will return to the base they were occupying prior to bat determined illegal.
17. **No Metal Cleats.**
18. **The procedure for appeal:**
 - a) Team coaches must appeal to the umpire before the next pitch
 - b) The umpire must call time out
 - c) The umpire will motion for the appealing coach and the other head coach to listen to the appeal
 - d) After hearing the appeal, the umpire will then consult with the other umpires without the coaches present
 - e) The umpire will then make his decision concerning his appeal. The decision of the umpire is final

Remember the most important thing is to teach the boys how to play the game and to have fun doing so!